3. Turing machines that take advice

4. $\mathcal{P}_{/\mathrm{poly}}$ **and** $\mathcal{NP}$

5. Circuit lower bounds

See

📄 Sanjeev Arora, Boaz Barak:
Computational Complexity — A Modern Approach,
p. 105–107, Cambridge University Press: Cambridge-New York-Melbourne, 2009