
Efficient Algorithms and Datastructures I

Question 1 (10 Points)

Solve the following recurrence relation using a generating function:

$$a_n = a_{n-1} + a_{n-2} \text{ for } n \geq 2 \text{ with } a_0 = 0 \text{ and } a_1 = 1.$$

Question 2 (10 Points)

- (a) Describe how to implement a queue using two stacks and $O(1)$ additional memory, so that the amortized time for any ENQUEUE or DEQUEUE operation is $O(1)$. The only access you have to the stacks is through the standard subroutines PUSH and POP.
- (b) A quack is a data structure combining properties of both stacks and queues. It can be viewed as a list of elements written left to right such that 3 operations are possible:
- (i) QPUSH: add a new item to the left end of the list
 - (ii) QPOP: remove the item on the left end of the list
 - (iii) QPULL: remove the item on the right end of the list

Implement a quack using 3 stacks and $O(1)$ additional memory, so that the amortized time for any QPUSH, QPOP, or QPULL operation is $O(1)$. Again, you are only allowed to access the stacks through the standard functions PUSH and POP.

Question 3 (10 Points)

Suppose instead of using decimal or dual representation of numbers, we represent them in binary over the basis of Fibonacci numbers. That is, the bit-string $(X_k, X_{k-1}, \dots, X_1)_F$ represents the number $n = \sum_{i=1}^k X_i \cdot F_i$, where F_i denotes the i th Fibonacci number ($F_1 = F_2 = 1$ and $F_i = F_{i-1} + F_{i-2}$ for $i \geq 3$). For example, $(31)_{10}$ can be represented by the bit string $(10100100)_F$ since $F_8 + F_6 + F_3 = (21)_{10} + (8)_{10} + (2)_{10} = (31)_{10}$, and also by the bit string $(10011011)_F$ since $F_8 + F_5 + F_4 + F_2 + F_1 = (21)_{10} + (5)_{10} + (3)_{10} + (1)_{10} + (1)_{10} = (31)_{10}$.

- (a) Argue that we can represent any number $n \in \mathbb{N}_0$ like this.
- (b) Describe an algorithm which performs increment and decrement operations in this representation in constant amortized time (starting from 0). Assume that flipping each bit requires one unit of work.
(*Hint*: Use a potential function that assigns potential depending on whether consecutive pairs of bits are similar. For example, if bit i and bit $i + 1$ are equal/different, you may say they contribute one unit to the potential. Make sure that the potential of $(0)_F$ is zero units.)

Question 4 (10 Points)

Consider a sequence containing the characters a,b,c,d,e,f,g with probabilities (number of times a character appears/ total length of sequence) 0.01, 0.24, 0.05, 0.2, 0.47, 0.01, 0.02 respectively. Construct a static binary tree which minimizes the cost for accessing elements in this sequence.

Extra: Now construct the complete BST containing these characters such that the inorder traversal corresponds to the alphabetical order. On this splay tree, access the following characters: g,c,e